

Teaching **English**Lesson plan

Food

Topic

Food

Aims

- Practise vocabulary related to food
- Make a menu
- Use integrated skills: listening, speaking, reading, writing

Age

9-12 years (CEFR A2)

Time

70 minutes approximately. This could be done over 2 lessons

Materials

- The menu template. Cut into 2. the document has 2 templates to reduce photocopying One template for each pair
- Flashcards
 - https://learnenglishkids.britishcouncil.org/flashcards/food-flashcards
- Song, activity sheet, answers and lyrics: 'Chocolate cake' https://learnenglishkids.britishcouncil.org/songs/chocolate-cake
- Story, activity sheet, answers and transcript: 'The hungry dragon' https://learnenglishkids.britishcouncil.org/short-stories/the-hungry-dragon

For a complete list of all 'Food' content on LearnEnglish Kids, click here: https://learnenglishkids.britishcouncil.org/category/topics/food

Introduction

In this lesson, learners will review food items. They will sing a song and then they will watch a story about a hungry dragon. The story is the basis for a mini-project of making a menu.

Procedure

1. Introduce the topic (5 mins)

 Use flashcards to introduce some food items. You can use the flashcards on LearnEnglish Kids or you can create your own. Show each flashcard one by one and elicit or teach the word.

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	If your learners already know some food vocabulary, try revealing each picture slowly, by holding a blank piece of paper in front of the picture and slowly moving it to reveal the picture while the learners guess what it is.
2. Vocabulary game (10 minutes)	 stick the flashcards on the board or write the words. Put your class into two teams and call out sentences about the food you like, e.g. 'I like pizza and chips.' One child from each team runs out to the board to touch the correct items. This game works well played with fly-swatters!
2. Sing a song (10 mins)	The song 'Chocolate cake' is very good for practising rhythms and has food and drink vocabulary for a meal. Play the song and encourage your learners to clap or tap along to the rhythm of the song.
3. Watch a story (15 mins)	 Give learners the Hungry Dragon worksheet and ask them to do exercise 1. They match the pictures and vocabulary. Check the answers. Play the story and ask learners to do exercise 2. Check answers as a class.
	 Ask learners what food they would like to eat from the story. Learners may want to watch again. Note: This could be the end of lesson 1. Ask learners to watch the story again at home for homework.
Make a dragon menu (15-20 mins)	 Put learners into pairs. Give each pair a menu template. Tell them they are designing a menu for the dragon. They must decide which foods to add. Monitor and help with language where necessary. If there is time encourage learners to decorate their menus Display the menus on the wall.
5. Round off activity (10 mins)	 Play a game of action if. Give the class instructions with actions, such as 'Jump if you like chocolate ice cream' or 'Turn around if you like banana cake' and so on. Learners can take turns to give the class their own instructions, choosing both the action and the food.

Contributed by

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